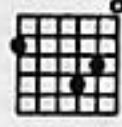


Andecy

By Andrew York

Tuning:

① = E ④ = D
② = B ⑤ = A
③ = G ⑥ = D



$\text{♩} = 72$

First system of music for 'Andecy'. It features a treble clef staff with a key signature of one flat (B-flat) and a 3/4 time signature. The melody is written in a mix of eighth and quarter notes, with fingerings (a, i, m, a, m, i, a, m, i, a, m, i) and accents (p) indicated. Below the staff is a guitar tablature with six staves (T, A, B) showing fret numbers (0, 2, 3, 4) and a 'p' (palm mute) instruction.

Second system of music for 'Andecy'. It begins with a repeat sign and a key signature change to two flats (B-flat and E-flat). The melody continues with fingerings (a, i, m, i, a) and accents (p). The guitar tablature shows fret numbers (0, 2, 3, 4, 5, 7) and a 'p' instruction.

Third system of music for 'Andecy'. It features a first ending (1.) and a second ending (2.). The melody is written in a mix of eighth and quarter notes, with fingerings (a, i, m, i, a) and accents (p) indicated. The guitar tablature shows fret numbers (0, 2, 3, 4, 5, 7) and a 'p' instruction.

The image shows a musical score for the song "The Rose Tree". It consists of two staves. The top staff is a treble clef staff with a melody. The bottom staff is a bass clef staff with a guitar accompaniment written in a simplified notation using numbers 0-5. The melody starts in C major, then changes to one sharp (F#) for the second system. A dynamic marking of *f* (forte) is present in the second system. The guitar accompaniment is written in a simplified notation with numbers 0-5.

8

7

a
m
i m i a m i a m i a

1st time D.S. and continue

C VII

mp

p

p

p

p

1 2 2 1 1 0 2 0 0

2 2 2 0 1 0 2 2 0

0 0 0 0 0 0 0 0 7

8 10 8 10 9 7 10 8 7

9 9 9 7

0 0 0 7

2.

Harm.

harplike

mp

cresc.

Harm.

1.

To Coda \oplus 1. 2. D.S. S al Coda

5 6 8 0 0 1 0 3 1 0 2 2 2 0 0 0 2 0 1 2 2 0 5 3 10 8 1 2 0 2 1 2 2 0 2 2

\oplus Coda

1 2 2 0 2 1 5 0 5 5 7 3 0 1 0 0 3 3 2 2 0 2 2 0 0 2 0

1 2 2 0 0 3 0 3 1 2 2 0 2 2 1 5 0 5 5 7 3 0 1 0 0 3 3 2 2 0 2 0

1 0 0 1 3 0 3 0 1 2 2 0 1 3 0 3 1 2 2 0 0 3 0 3 0 3 0 3 0 3 0 3 0

* play with right hand * play with right hand

1 2 2 0 0 3 0 3 1 2 2 0 1 3 0 3 1 2 2 0 1 0 2 2 0 2 0